Introduction to UNIX "make"

The Unix utility **make** is a tool that automates the building of executable programs from one or more source files. **make** uses a description file (called a makefile) supplied by the programmer to determine which commands need to be executed in order to produce the executable program requested. The description file contains the names of targets, for example executable files or object files, along with a list of dependencies for each target. If any file in the list of dependencies is newer than the target file, a list of command(s) given on the following line(s) are executed. These command(s) presumably will produce the target file by compiling and/or linking the files in the dependencies list. Files that appear in a dependency list may also be a target elsewhere in the description file. Commonly an object file will be in a dependency list for an executable file and also will be found as a target with one or more source files in its dependency list.

Once you have a file that describes your program, you can build the program at any time by entering the command **make**. **make** looks in the current directory for a file named **makefile** (or, if no such file, it looks for a file named **Makefile**). On the **make** command-line, a specific target to build can be specified as an argument. If no target is specified on the command-line, **make** attempts to build the first target defined in **makefile**.

For each target in the description file, information describing that target is given in the following format:

target: dependency-listaction(s)

The target is the name of a file. Targets can be executable files, object files, or program text files. The dependency-list is a (possibly empty) list of prerequisite files used in some way to create the target. The action(s) are one or more Unix commands that **make** uses to construct or update the target. The actions are typically compile or link commands. If any of the prerequisite files in the dependency-list are newer than the target, or the target does not exist, the action is executed. The target must start in column 1. The action(s) must be on the next line (no blank lines between it and the target/dependencies line) and the action line(s) must start with a **tab** character. Multiple commands can be executed to make a single target by giving each command on a separate line. A blank line signals the end of the description for the current target.

Example

Consider a program that consists of a main source file, ola1.cpp, two auxiliary files, class1.cpp and class2.cpp, and their corresponding header files, class1.h and class2.h. This system could be described by the following file:

In the above example, program olaX.cpp directly uses some class(es) or function(s) declared in class1.h and so must be recompiled whenever class1.h has been changed. The class1.cpp implementation uses some class(es) or functions(s) declared in class2.h, as well as its own header file, and so must be recompiled whenever class1.h or class2.h change. Of course, if a source file itself changes, it must be recompiled.

A "#" in a line of a makefile starts a comment; it and the rest of the line are ignored. The local comments above are included to help explain the example; in practice such comments are usually omitted because the entries are self-explanatory to someone familiar with writing makefiles. Global comments, describing what the makefile is for, are always welcome.

For more information, see the man page for make (man make).