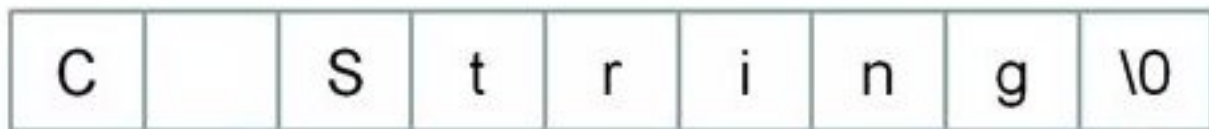


# C Strings

```
char s1[] = "C String";
```



↑  
null  
terminator